1. Installation of Configuration of Python. Along with its all major editors.

Python is an interpreted, object-oriented, high-level programming language with dynamic semantics. Its high-level built in data structures, combined with dynamic typing and dynamic binding, make it very attractive for Rapid Application Development, as well as for use as a scripting or glue language to connect existing components together. Python's simple, easy to learn syntax emphasizes readability and therefore reduces the cost of program maintenance. Python supports modules and packages, which encourages program modularity and code reuse. The Python interpreter and the extensive standard library are available in source or binary form without charge for all major platforms, and can be freely distributed.

Often, programmers fall in love with Python because of the increased productivity it provides. Since there is no compilation step, the edit-test-debug cycle is incredibly fast. Debugging Python programs is easy: a bug or bad input will never cause a segmentation fault. Instead, when the interpreter discovers an error, it raises an exception. When the program doesn't catch the exception, the interpreter prints a stack trace. A source level debugger allows inspection of local and global variables, evaluation of arbitrary expressions, setting breakpoints, stepping through the code a line at a time, and so on. The debugger is written in Python itself, testifying to Python's introspective power. On the other hand, often the quickest way to debug a program is to add a few print statements to the source: the fast edit-test-debug cycle makes this simple approach very effective.

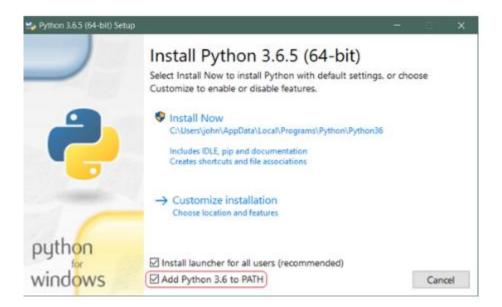
HOW TO INSTALL PYTHON?

Step 1: Download the Python 3 Installer

- 1. Open a browser window and navigate to the Download page for Windows at python.org.
- 2. Underneath the heading at the top that says Python Releases for Windows, click on the link for the Latest Python 3 Release Python 3.x.x. (As of this writing, the latest is Python 3.6.5.)
- 3. Scroll to the bottom and select either Windows x86-64 executable installer for 64-bit or Windows x86 executable installer for 32-bit. (See below.)

Step 2: Run the Installer

Once you have chosen and downloaded an installer, simply run it by double-clicking on the downloaded file. A dialog should appear that looks something like this:



Then just click Install Now. That should be all there is to it. A few minutes later you should have a working Python 3 installation on your system.

CONCLUSION:

In this practical we learned that what is python ,why is it needed ,and how to install Python on our PC.

- 2. Implement the following:
 - a. Create a program that asks the users to enter their name and their age. Print Out: a message addressed to them that tells them the year that they will turn 100 years old.

```
name = input('Enter your name :')
age = input('Enter your age : ')
age = 100 - int(age)
print('You will be 100 years old after {}'.format(age))

copies = int(input('Enter a number : '))
for i in range(1,int(copies+1)):
    print('You will be 100 years old after {x}'.format(x=2))
```

OUTPUT:

```
Enter your name :Kevin

Enter your age : 21

You will be 100 years old after 79
```

b. Ask the user for a number. Depending on whether the number is even or odd, print out an appropriate message to the user. Hint: how does an even / odd number react differently when divided by 2?

```
number = int(input('Enter a number : '))
if number%2 == 0 :
    print('Number is even')
else:
    print('Number is odd ')
```

OUTPUT:

```
Enter a number : 65
Number is odd
Enter a number : 52
Number is even
```

c. Take a list ,say for example this one: [1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89], and write a program that prints out all the elements less than 5.

PROGRAM:

```
a = [1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89]
b = []
for x in a:
    if x < 5:
        print(x)
        b.append(x)
print(b)</pre>
```

OUTPUT:

```
1
1
2
3
[1, 1, 2, 3]
```

CONCLUSION:

In this practical we learned how to take input from the user and apply basic operations on that input.

- 3. Implement the following:
 - a. Create a program that asks the user for a number and then prints out a list of all the divisors of that number. (If you don't know what a *divisor* is, it is a number that divides evenly into another number. For example, 13 is a divisor of 26 because 26 / 13 has no remainder.)

```
number = int (input('Enter a number : '))
a=[]
for i in range(1,number+1):
    if number % i == 0:
        a.append(i)

print(a)

OUTPUT :
```

.

Enter a number : 32 [1, 2, 4, 8, 16, 32]

b. Take two lists, say for example these two:

```
a = [1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89]
b = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13]
```

and write a program that returns a list that contains only the elements that are common between the lists (without duplicates). Make sure your program works on two lists of different sizes.

```
a = [1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89]
b = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13]
c=[]
"""print(set([i for i in a for j in b if i==i]))"""
```

```
for i in a:

for j in b:

if i==j:

c.append(i)

print(c)

OUTPUT:

[1, 1, 2, 3, 5, 8, 13]
```

c. Ask the user for a string and print out whether this string is a palindrome or not. (A **palindrome** is a string that reads the same forwards and backwards.)

PROGRAM:

```
print('Enter a word for checking pallindrome : ')
word=input()
word2="".join(reversed(word))

if word==word2 :
    print("Pallindrome")
else :
    print("not pallindrome")
```

OUTPUT:

```
Enter a word for checking pallindrome : 
allahabad
not pallindrome
```

CONCLUSION:

In this practical we learned the implementation of palindrome,working with given list and for loop .

- 4. Implement the following:
 - a. Let's say I give you a list saved in a variable: a = [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]. Write one line of Python that takes this list a and makes a new list that has only the even elements of this list in it.

```
i=[]
a = [1, 4, 9, 16, 25, 36, 49, 64, 81, 100]
print([i for i in a if i%2 == 0])
```

OUTPUT:

```
[4, 16, 36, 64, 100]
```

b. Make a two-player Rock-Paper-Scissors game. (*Hint: Ask for player plays (using input), compare them, print out a message of congratulations to the winner, and ask if the players want to start a new game*)

Remember the rules:

Rock beats scissors Scissors beats paper Paper beats rock

```
stop = False
while (not stop):
    answerP1 = input('Player 1: Please type your choice: Rock, Paper or Scissors:')
    answerP2 = input('Player 2: Please type your choice: Rock, Paper or Scissors:')
    if answerP1 == answerP2:
        print('DRAW GAME')
```

```
elif answerP1 == 'Rock' and answerP2 == 'Paper':
           print('PLAYER 2 WINS')
         elif answerP1 == 'Rock' and answerP2 == 'Scissors':
           print('PLAYER 1 WINS')
         elif answerP1 == 'Paper' and answerP2 == 'Rock':
           print('PLAYER 1 WINS')
         elif answerP1 == 'Paper' and answerP2 == 'Scissors':
           print('PLAYER 2 WINS')
         elif answerP1 == 'Scissors' and answerP2 == 'Rock':
           print('PLAYER 2 WINS')
         elif answerP1 == 'Scissors' and answerP2 == 'Paper':
           print('PLAYER 1 WINS')
         else:
           print('Wrong answer, please type Rock, Paper or Scissors in your next
       attempt!')
         answer = input('Do you want to start a new game? (Yes or No): ')
         if answer == 'Yes' or 'yes':
           print('New game will start')
         elif answer == 'No'or 'no':
           stop = True
           print('GAME OVER')
         else:
           print('Wrong answer, please type Yes or No in your next attempt! : ')
OUTPUT:
Player 1: Please type your choice: Rock, Paper or Scissors: Rock
Player 2: Please type your choice: Rock, Paper or Scissors: Scissors
PLAYER 1 WINS
Do you want to start a new game? (Yes or No) : Yes
New game will start
Player 1: Please type your choice: Rock, Paper or Scissors:Paper
Player 2: Please type your choice: Rock, Paper or Scissors: Scissors
PLAYER 2 WINS
```

c. Generate a random number between 1 and 9 (including 1 and 9). Ask the user to guess the number, then tell them whether they guessed too low, too high, or exactly right. (*Hint: remember to use the user input lessons from the very first exercise*)

PROGRAM:

```
import random
rand_int = random.randint(1,9)
user_int= int(input('Enter your guessed number : '))
if rand_int == user_int :
    print('Equals')
elif rand_int > user_int :
    print('Less')
elif rand_int < user_int :
    print('Greater ')
print('The random number was {}'.format(rand_int))</pre>
```

OUTPUT:

```
Enter your guessed number : 6
Greater
The random number was 5
```

CONCLUSION:

In this practical we learned how to use if with elif and how to find factors of a number.

- 5. Implement the following:
 - a. This week's exercise is going to be revisiting an old exercise (see Exercise 5), except require the solution in a different way.

Take two lists, say for example these two:

and write a program that returns a list that contains only the elements that are common between the lists (without duplicates). Make sure your program works on two lists of different sizes. Write this in one line of Python using at least one list comprehension.

PROGRAM:

```
a = [1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89]
b = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13]
print(set([i for i in a for j in b if i==j]))
```

OUTPUT:

```
{1, 2, 3, 5, 8, 13}
```

b. Ask the user for a number and determine whether the number is prime or not. (For those who have forgotten, a prime number is a number that has no divisors.). You can (and should!) use your answer to Exercise 4 to help you. Take this opportunity to practice using functions, described below.

```
num = int(input('Enter your number : '))
c=[]
for i in range(1,num+1):
```

```
if num % i == 0:
    c.append(i)

if len(c) >= 3:

print('Entered number {} is not prime .'.format(num))

else:

print('Entered number {} is prime .'.format(num))

print(c)
```

OUTPUT:

```
Enter your number : 3
Entered number 3 is prime .
[1, 3]
Enter your number : 76
Entered number 76 is not prime .
[1, 2, 4, 19, 38, 76]
```

c. Write a program that takes a list of numbers (for example, a = [5, 10, 15, 20, 25]) and makes a new list of only the first and last elements of the given list. For practice, write this code inside a function.

```
a = [5, 10, 15, 20,25]
print(a[0],a[len(a)-1])
li = input("Enter list : ")
new = li.split()
```

```
def func(li):

return li[0],li[len(li)-1]

print(func(li))

OUTPUT:
```

CONCLUSION:

5 25

In this practical we learned about how to split in a list, how to append inside a list and write a comprehensive command in one line.

- 6. Implement the following:
 - a. Write a program that asks the user how many Fibonnaci numbers to generate and then generates them. Take this opportunity to think about how you can use functions. Make sure to ask the user to enter the number of numbers in the sequence to generate.

```
fibo = int(input('Enter a number for fibo limit : '))
def fib(fibo):
    a = 0
    b = 1
    for i in range(1,fibo+1):

        c=a+b
        a=b
        b=c
        print(c)
    return c
fib(fibo)
```

OUTPUT:

```
Enter a number for fibo limit : 10
1
2
3
5
8
13
21
34
55
89
Out[7]: 89
```

b. Write a program (function!) that takes a list and returns a new list that contains all the elements of the first list minus all the duplicates.

PROGRAM:

```
def dep(a):
    return list(set(a))
a=[1,3,2,4,5,3,1,4]
print(a)
print(dep(a))
```

OUTPUT:

```
[1, 3, 2, 4, 5, 3, 1, 4]
[1, 2, 3, 4, 5]
```

c. Write a program (using functions!) that asks the user for a long string containing multiple words. Print back to the user the same string, except with the words in backwards order. For example, say I type the string:

My name is Michele

Then I would see the string:

Michele is name My is shown back to me.

```
s=input("ENter a string: ")
def rev(s):
    l=s.split()
    l.reverse()
    s=' '.join(l)
    print(s)
rev(s)
```

OUTPUT:

```
ENter a string : hello how are you ? I am good. good. am I ? you are how hello
```

CONCLUSION:

In this practical we learned how to how to work with different methods of list, and how to implement the functions by creating them.

7. Implement the following:

a. Write a password generator in Python. Be creative with how you generate passwords - strong passwords have a mix of lowercase letters, uppercase letters, numbers, and symbols. The passwords should be random, generating a new password every time the user asks for a new password. Include your code in a main method.

```
import string
      import random
      def passwordGenerator(b):
        everything = ' '
        upper = string.ascii_uppercase
        lower = string.ascii_lowercase
        special = string.punctuation
        number = string.digits
        everything = upper + lower + special + number
        # print(everything)
        password = random.sample(everything, b)
        #print(password)
        random.shuffle(password)
        for i in password:
          password = "".join(password)
        return password
       a = int(input("Enter the desied length of the password"))
       print("The password is ", passwordGenerator(a))
OUTPUT:
Enter the desied length of the password 10
The password is Js:<[50F#
```

b. Use the BeautifulSoup and requests Python packages to print out a list of all the article titles on the New York Times homepage.

PROGRAM:

```
import requests
from bs4 import BeautifulSoup
source = requests.get("https://www.nytimes.com").text
soup = BeautifulSoup(source, 'lxml')
for article in soup.find_all('h2'):
    print(str(article.text))
```

OUTPUT:

```
Listen to 'Still Processing': M.J.
'The Daily' Newsletter
Listen to 'The Argument'
Amazon's Tax Breaks and Incentives Were Big. Hudson Yards' Are Bigger.
ISIS Rises in Philippines as It Dwindles in Middle East
Bernie Sanders-Style Politics Are Defining 2020 Race, Unnerving Moderates
Klobuchar and Warren Take Their Messages to South by Southwest
In South Africa's Fabled Wine Country, White and Black Battle Over Land
U.S. Continues to Separate Migrant Families Despite Rollback of Policy
11 of Our Best Weekend Reads
Test your knowledge of the week's headlines with our news quiz.
Daylight saving time begins at 2 a.m. in the U.S. But some wonder if it's time for time to be left
Will There Be Smoking Guns in the Mueller Report?
Are You an Amazon or an Apple Family?
What Alex Trebek Is Really Like
Is Anti-Semitism Exceptional?
I Am Not Your Tinder Fantasy
'An Angel From God,' and Border Agents Took Her
The Real Horror of the Anti-Vaxxers
```

c. Create a program that will play the "cows and bulls" game with the user. The game works like this:

Randomly generate a 4-digit number. Ask the user to guess a 4-digit number. For every digit that the user guessed correctly *in the correct place*, they have a "cow". For every digit the user guessed correctly *in the wrong place* is a "bull." Every time the user makes a guess, tell them how many "cows" and "bulls" they have. Once the user guesses the correct number, the game is over. Keep track of the number of guesses the user makes throughout teh game and tell the user at the end.

Say the number generated by the computer is 1038. An example interaction could look like this:

```
Welcome to the Cows and Bulls Game!
Enter a number:
>>> 1234
2 cows, 0 bulls
>>> 1256
1 cow, 1 bull
```

Until the user guesses the number.

```
import random
n = str(random.randint(1000,9999))
print(n)
nlist = []
cow = 0
for i in n:
    nlist.append(i)

while cow < 4 and exit !="x":
    x = str(input("Choose a 4 digit number, x to exit: "))
    xlist = []</pre>
```

```
cow = 0
         bull = 0
         if x!= "x":
           for i in x:
             xlist.append(i)
           for i in nlist:
             if i in xlist and nlist.index(i) == xlist.index(i):
               cow += 1
             if i in xlist and nlist.index(i) != xlist.index(i):
               bull += 1
           print(cow, "cow(s)", bull, "bull(s)")
         else:
           exit = "x"
       print(nlist, xlist)
OUTPUT:
Choose a 4 digit number, x to exit: 9874
2 cow(s) 1 bull(s)
Choose a 4 digit number, x to exit: 3476
0 cow(s) 0 bull(s)
Choose a 4 digit number, x to exit: 9165
2 cow(s) 1 bull(s)
Choose a 4 digit number, x to exit: 6821
1 cow(s) 1 bull(s)
Choose a 4 digit number, x to exit: 9861
3 cow(s) 1 bull(s)
Choose a 4 digit number, x to exit: 9981
4 cow(s) 0 bull(s)
['9', '9', '8', '1'] ['9', '9', '8', '1']
```

CONCLUSION:

In this practical we learned how to generate random numbers and use them for different purposes as well as how to get text from URL using Beautiful Soap.

8. Implement the following:

a. Using the requests and BeautifulSoup Python libraries, print to the screen the full text of the article on this website: https://in.mashable.com/tech/2135/honor-view-20-review-i-dont-miss-my-oneplus-6t-anymoreThe article is long, so it is split up between 4 pages. Your task is to print out the text to the screen so that you can read the full article without having to click any buttons. This will just print the full text of the article to the screen. It will not make it easy to read, so next exercise we will learn how to write this text to a .txt file.

```
import urllib.request
from bs4 import BeautifulSoup
url = "https://in.mashable.com/tech/2135/honor-view-20-review-i-dont-miss-
my-oneplus-6t-anymore"
with urllib.request.urlopen(url) as uri:
  html = uri.read()
soup = BeautifulSoup(html)
# kill all script and style elements
for script in soup(["script", "style"]):
  script.extract() # rip it out
# get text
text = soup.get_text()
# break into lines and remove leading and trailing space on each
lines = (line.strip() for line in text.splitlines())
# break multi-headlines into a line each
chunks = (phrase.strip() for line in lines for phrase in line.split(" "))
```

```
# drop blank lines
text = '\n'.join(chunk for chunk in chunks if chunk)
print(text)
```

OUTPUT:

will take you a couple of tries to be able to do that. The messiest part was that the gestures also rotate when you are in landscape orientation (Can't think of any other phone that does that), so when you're watching YouTube or playing PUBG, the swipe gesture to go to the home screen will not come from the sides.

You can ignore my rant if you are going to stick to soft keys and not gesture-based navigation.

Verdict

Historically, the View-series was easy for consumers to overlook, as the competition was far better with OnePlus rampaging over almost everyone else. But over these past few months, we saw very few phones launch in India priced at the INR 40,000 mark. In the time when OnePlus phones are almost touching the 50k mark, Honor has stepped up beautifully and stands as a worthy competitor to some of the best smartphones, including the OnePlus 6T.

The Honor View 20 is an amazing device, and one of those few that didn't make me miss my OnePlus 6T. The buttery-smooth performance, enjoyable cameras, and the beefy battery backup will definitely make every buyer happy. Yes, it is an unconventional phone, but according to me, that adds to its charm of not just being another fish in the sea. When I drop INR 40K on a smartphone, I want it to feel special; and the Honor View 20 does that charmingly!

TOPICS: Tech, Review, smartphones, Huawei Mate 20, OnePlus 6T, Honor View 20, Smartphone Sales Tablet. Laptop. Doodlepad. New Samsung Galaxy Tab S4 is bringing it all together Intergalactic shock: Casio collaborates with Gorillaz to bring back a classic! Apple acquires one of our favorite apps: Is it bye bye Shazam for Android users? Ultimate Ears has launched the Wonderboom Freestyle collection and boy are we ready to party Let's talk about NEX baby: Vivo's new super phone ditches the notch. Here's the review is obsessed with culture and tech, offering smart, spirited coverage of the products and innovations that shape our connected lives and the digital trends that keep us talking. About Mashable IndiaContactAdvertiseUser AgreementPrivacy PolicyCookie Policy Mashable India is operated under licence by Fork Media Ltd.

- - 1

b. Write a function that takes an ordered list of numbers (a list where the elements are in order from smallest to largest) and another number. The function decides whether or not the given number is inside the list and returns (then prints) an appropriate boolean.

Extras:

Use binary search.

PROGRAM:

```
def in_list(list,s):
         min=0
         max=len(list)-1
         while(min<=max):
           mid = int((min+max) / 2)
           if(list[mid] == s):
             return True
           if list[mid] < s:
             min = mid+1
           else:
             max = mid-1
         return False
       print (in_list([1,2,3,4,5,8],4))
       print (in_list([1,2,3,4,5,8],10))
       print (in_list([1,2,3,4,5,8],0))
       print (in_list([1,2,3,4,5,8],7))
OUTPUT:
```

CONCLUSION:

In this practical we learned different concepts regarding the scrapping of text from the website, and use of function for finding the elements in a list.

- 9. Implement the following:
 - a. Take the code from the How To Decode A Website exercise, and instead of printing the results to a screen, write the results to a txt file. In your code, just make up a name for the file you are saving to.

```
import requests
from bs4 import BeautifulSoup
source = requests.get("https://www.nytimes.com").text
def get_title(text):
    n=input(text)
    return str(n)

soup = BeautifulSoup(source, 'lxml')
with open(get_title('What do you want to name the file?'), 'w') as open_file:
    for article in soup.find_all('h2'):
        open_file.write(str(article.text))
```

OUTPUT:

What do you want to name the file?kp.txt

kp - Notepad File Edit Format View Help Listen to 'Still Processing': M.J. 'The Daily' NewsletterListen to 'The Argument'Ethiopian Airlines Plane Crashes, Killing All 157 OnboardFrom the archives: A Lion Air 737 Max crash in October raised questions about the type of plane.After Week of Infighting, Democrats Wonder Where to Draw Line on SpeechThis is why some Republicans voted against the antibigotry resolution.For Female Candidates, the Era of Family Dynasties Fades AwayTransgender Troops Are Caught Between a Welcoming Military and a Hostile GovernmentThe U.S. Blamed Maduro for Burning Aid to Venezuela. New Video Casts Doubt.Amazon's Tax Breaks and Incentives Were Big. Hudson Yards' Are Bigger.11 of Our Best Weekend ReadsDaylight saving time began in the U.S. But some wonder if it's time for time to be left alone. The Black Gun Owner Next DoorWill Trump Trade the Future for a Hill of Beans?Will There Be Smoking Guns in the Mueller Report?'An Angel From God,' and Border Agents Took HerThe Real Horror of the Anti-VaxxersWhat Alex Trebek Is Really LikeIs Anti-Semitism Exceptional?Think Like a Libel LawyerAmerica, Say My NameThe Industrial Revolution of ShameAre You an Amazon or an Apple Family?'Sicko Mode' Has 30 Credited Songwriters. Here's What Each Did.Idris Elba Hosts 'S.N.L.', and R. Kelly Gets RoastedThe Week in BooksSite IndexSite Information Navigation

b. Given a .txt file that has a list of a bunch of names, count how many of each name there are in the file, and print out the results to the screen.

PROGRAM:

```
count = dict()
with open("demo.txt",'r') as f:
    x=f.read()
    y=x.split()
    for i in y:
        count[i]=0
    for i in y:
        count[i]+=1

for key,val in count.items():
    print (key, "=>", val)
```

OUTPUT:

```
demo - Notepad
                                                                                     X
                                                                               File Edit Format View Help
A teacher is the person who shapes the future of everyone by providing best
education to her/his students. Teacher plays a great role in the education of
every student.
A => 1
teacher => 1
is => 1
the => 3
person => 1
who => 1
shapes => 1
future => 1
of \Rightarrow 2
everyone => 1
by => 1
providing => 1
best => 1
education => 2
to => 1
her/his => 1
students. => 1
Teacher => 1
plays => 1
a => 1
great => 1
role => 1
in => 1
every => 1
student. => 1
```

CONCLUSION:

In this practical we learned the different concepts of how to write the contents of a website into a text file and also how to calculate the number of letter of a text.

- 10. Implement the following:
 - a. Develop programs to understand the control structures of python.

```
for item in range(5):
    print(item**2)

score =86
if score >= 90:
    print('A')
elif score >=80:
    print('B')

counter = 1
while counter <= 5:
    print("Hello, world")
    counter = counter + 1</pre>
```

OUTPUT:

```
0
1
4
9
16
B
Hello, world
Hello, world
Hello, world
Hello, world
```

b. Develop programs to learn different types of structures (list, dictionary, tuples) in python.

```
thislist = ["apple", "banana", "cherry"]
print(thislist[1])
thislist[1] = "blackcurrant"
print(thislist)
thistuple = ("apple", "banana", "cherry")
print(thistuple)
thistuple = ("apple", "banana", "cherry")
print(thistuple[1])
thisset = {"apple", "banana", "cherry"}
print(thisset)
thisset = {"apple", "banana", "cherry"}
for x in thisset:
 print(x)
thisdict =
 "brand": "Ford",
 "model": "Mustang",
 "year": 1964
}
```

```
print(thisdict)
    x = thisdict["model"]

OUTPUT:

banana
['apple', 'blackcurrant', 'cherry']
('apple', 'banana', 'cherry')
banana
{'banana', 'apple', 'cherry'}
banana
apple
cherry
{'brand': 'Ford', 'model': 'Mustang', 'year': 1964}
```

c. Develop programs to understand working of exception handling and assertions.

```
try:

fh = open("testfile", "r")

fh.write("This is my test file for exception handling!!")

except IOError:

print ("\nError: can\'t find file or read data")

else:

print ("Written content in the file successfully")

def KelvinToFahrenheit(Temperature):

assert (Temperature >= 0), "Colder than absolute zero!"

return ((Temperature-273)*1.8)+32

print (KelvinToFahrenheit(273))

print (int((KelvinToFahrenheit(505.78))))

print (KelvinToFahrenheit(-5))
```

OUTPUT:

```
Error: can't find file or read data
32.0
451
Traceback (most recent call last):
   File "<ipython-input-2-98c7cf067a3d>", line 17, in <module>
        print (KelvinToFahrenheit(-5))
   File "<ipython-input-2-98c7cf067a3d>", line 12, in KelvinToFahrenheit
        assert (Temperature >= 0), "Colder than absolute zero!"

AssertionError: Colder than absolute zero!
```

d. Develop programs to learn concept of functions scoping, recursion and list mutability.

```
#recursion
def calc_factorial(x):
    """This is a recursive function
    to find the factorial of an integer"""

if x == 1:
    return 1
    else:
        return (x * calc_factorial(x-1))

num = 4
print("The factorial of", num, "is", calc_factorial(num))

#scopes

def f():
    s = "Me too."
    print (s)
```

```
s = "I love Geeksforgeeks"
f()
print (s)

#list mutability

color = ["red", "blue", "green"]
print(color)

color[0] = "pink"
color[-1] = "orange"
print(color)
```

OUTPUT:

```
The factorial of 4 is 24
Me too.
I love Geeksforgeeks
['red', 'blue', 'green']
['pink', 'blue', 'orange']
```

CONCLUSION:

In this practical we learned the different concepts regarding exceptions, assertions, recursion, list mutability and also about the list, tuples and dictionary.

- 11. Implement the following:
 - a. Develop programs to understand working of exception handling and assertions.

```
try:
    fh = open("testfile", "r")
    fh.write("This is my test file for exception handling!!")
except IOError:
    print ("\nError: can\'t find file or read data")
else:
    print ("Written content in the file successfully")

def KelvinToFahrenheit(Temperature):
    assert (Temperature >= 0),"Colder than absolute zero!"
    return ((Temperature-273)*1.8)+32
print (KelvinToFahrenheit(273))
print (int((KelvinToFahrenheit(505.78))))
```

OUTPUT:

```
Error: can't find file or read data
32.0
451
Traceback (most recent call last):
   File "<ipython-input-2-98c7cf067a3d>", line 17, in <module>
        print (KelvinToFahrenheit(-5))
   File "<ipython-input-2-98c7cf067a3d>", line 12, in KelvinToFahrenheit
        assert (Temperature >= 0), "Colder than absolute zero!"

AssertionError: Colder than absolute zero!
```

b. Develop programs for data structure algorithms using python – searching, sorting and hash tables.

```
#SEARCHING
def linear_search(values, search_for):
  search_at = 0
  search_res = False
# Match the value with each data element
  while search_at < len(values) and search_res is False:
    if values[search_at] == search_for:
      search res = True
    else:
      search_at = search_at + 1
  return search_res
l = [64, 34, 25, 12, 22, 11, 90]
print("12 is in the list: ",linear_search(l, 12))
print("91 is in the list: ",linear_search(l, 91))
#SORTING
def mergeSort(arr):
  if len(arr) > 1:
    mid = len(arr) // 2 \# Finding the mid of the array
    L = arr[:mid] # Dividing the array elements
    R = arr[mid:] # into 2 halves
    mergeSort(L) # Sorting the first half
```

mergeSort(R) # Sorting the second half

```
i = j = k = 0
    # Copy data to temp arrays L[] and R[]
    while i < len(L) and j < len(R):
      if L[i] < R[j]:
        arr[k] = L[i]
        i += 1
      else:
        arr[k] = R[j]
        j += 1
      k += 1
        # Checking if any element was left
    while i < len(L):
      arr[k] = L[i]
      i += 1
      k += 1
    while j < len(R):
      arr[k] = R[j]
      j += 1
      k += 1
# Code to print the list
def printList(arr):
 for i in range(len(arr)):
    print(arr[i], end=" ")
```

```
print()
```

```
# driver code to test the above code
if __name__ == '__main__':
  arr = [12, 11, 13, 5, 6, 7]
  print("Given array is", end="\n")
  printList(arr)
  mergeSort(arr)
 print("Sorted array is: ", end="\n")
  printList(arr)
#HASHTABLE
hash_table = [[] for _ in range(10)]
print (hash_table)
def hashing_func(key):
  return key % len(hash_table)
def insert(hash_table, key, value):
  hash_key = hashing_func(key)
  hash_table[hash_key].append(value)
print("1.insert")
print("2.view")
```

```
while(True):
        choice=int(input())
        if(choice==1):
         print("enter data")
         data=int(input())
         key=hashing_func(data)
         insert(hash_table,key,data)
        if(choice==2):
         print(hash_table)
OUTPUT:
12 is in the list : True
91 is in the list: False
Given array is
12 11 13 5 6 7
Sorted array is:
5 6 7 11 12 13
1.insert
2.view
[[], [], [], [], [], [], [], [], [], []]
enter data and 0 to exit :
32
11
[[], [], [32], [], [], [], [], [], [],
```

c. Develop programs to learn regular expressions using python.

```
import re
import requests
the_idiot_url = 'https://www.gutenberg.org/files/2638/2638-0.txt'
def get_book(url):
  # Sends a http request to get the text from project Gutenberg
 raw = requests.get(url).text
  # Discards the metadata from the beginning of the book
  start = re.search(r"\*\*\* START OF THIS PROJECT GUTENBERG EBOOK.*
\*\*\*",raw ).end()
  # Discards the metadata from the end of the book
  stop = re.search(r"II", raw).start()
  # Keeps the relevant text
 text = raw[start:stop]
  return text
def preprocess(sentence):
 return re.sub('[^A-Za-z0-9.]+','', sentence).lower()
book = get_book(the_idiot_url)
processed_book = preprocess(book)
print("our book")
print(processed_book)
print("capitalize all i to I")
processed_book = re.sub(r'\si\s', " I ", processed_book)
print(processed_book)
print("words with -- in the middle")
```

```
print(re.findall(r'[a-zA-Z0-9]*--[a-zA-Z0-9]*', book))
print("counting no of words")
print(len(re.split(" ",processed_book)))
```

OUTPUT:

```
words with -- in the middle
['ironical--it', 'malicious--smile', 'fur--or', 'astrachan--overcoat', 'it--the', 'Italy--was',
'malady--a', 'money--and', 'little--to', 'No--Mr', 'is--where', 'I--I', 'I--', '--though', 'crime--
we', 'or--judge', 'gaiters--still', '--if', 'through--well', 'say--through', 'however--and',
'Epanchin--oh', 'too--at', 'was--and', 'Andreevitch--that', 'everyone--that', 'reduce--or',
'raise--to', 'listen--and', 'history--but', 'individual--one', 'yes--I', 'but--', 't--not', 'me--
then', 'perhaps--', 'Yes--those', 'me--is', 'servility--if', 'Rogojin--hereditary', 'citizen--who',
'least--goodness', 'memory--but', 'latter--since', 'Rogojin--hung', 'him--I', 'anything--she',
'old--and', 'you--scarecrow', 'certainly--certainly', 'father--I', 'Barashkoff--I', 'see--and',
'everything--Lebedeff', 'about--he', 'now--I', 'Lihachof--', 'Zaleshoff--looking', 'old--fifty',
'so--and', 'this--do', 'day--not', 'that--', 'do--by', 'know--my', 'illness--I', 'well--here',
'fellow--you']
counting no of words
4342
```

d. Develop chat room application using multithreading.

PROGRAM:

OUTPUT:

12. Implement the following:

import pandas as pd

a. Learn to plot different types of graphs using PyPlot.

PROGRAM:

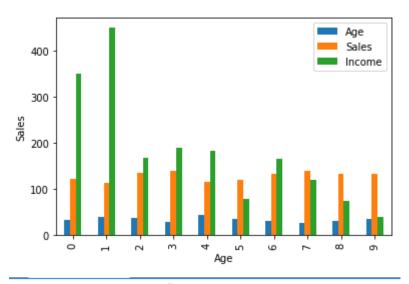
```
# create 2D array of table given above
data = [['E001', 'M', 34, 123, 'Normal', 350],
        ['E002', 'F', 40, 114, 'Overweight', 450],
        ['E003', 'F', 37, 135, 'Obesity', 169],
        ['E004', 'M', 30, 139, 'Underweight', 189],
        ['E005', 'F', 44, 117, 'Underweight', 183],
        ['E006', 'M', 36, 121, 'Normal', 80],
```

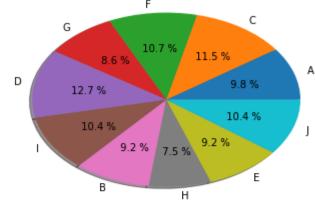
```
['E007', 'M', 32, 133, 'Obesity', 166],
    ['E008', 'F', 26, 140, 'Normal', 120],
    ['E009', 'M', 32, 133, 'Normal', 75],
    ['E010', 'M', 36, 133, 'Underweight', 40]]
# dataframe created with
# the above data array
df = pd.DataFrame(data, columns=['EMPID', 'Gender',
                  'Age', 'Sales',
                  'BMI', 'Income'])
# create histogram for numeric data
df.hist()
# show plot
plt.show()
df.plot.bar()
# plot between 2 attributes
plt.bar(df['Age'], df['Sales'])
plt.xlabel("Age")
plt.ylabel("Sales")
plt.show()
df.plot.box()
# individual attribute box plot
plt.boxplot(df['Income'])
plt.show()
```

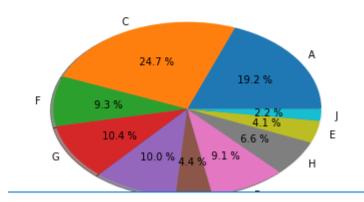
```
plt.pie(df['Age'], labels={"A", "B", "C",
              "D", "E", "F",
              "G", "H", "I", "J"},
    autopct='% 1.1f %%', shadow=True)
plt.show()
plt.pie(df['Income'], labels={"A", "B", "C",
                "D", "E", "F",
                "G", "H", "I", "J"},
    autopct='% 1.1f %%', shadow=True)
plt.show()
plt.pie(df['Sales'], labels={"A", "B", "C",
               "D", "E", "F",
               "G", "H", "I", "J"},
    autopct='% 1.1f %%', shadow=True)
plt.show()
# scatter plot between income and age
plt.scatter(df['income'], df['age'])
plt.show()
# scatter plot between income and sales
plt.scatter(df['income'], df['sales'])
plt.show()
# scatter plot between sales and age
```

plt.scatter(df['sales'], df['age'])
plt.show()

OUTPUT:







b. Implement classical ciphers using python.

PROGRAM:

```
#A python program to illustrate Caesar Cipher Technique
       def encrypt(text,s):
         result = ""
         for i in range(len(text)):
           char = text[i]
            if (char.isupper()):
             result += chr((ord(char) + s-65) \% 26 + 65)
           else:
             result += chr((ord(char) + s - 97) \% 26 + 97)
         return result
       #check the above function
       text = "ATTACKATONCE"
       s = 4
       print ("Text : ",text)
       print ("Shift: ",str(s))
       print ("Cipher: ",encrypt(text,s))
OUTPUT:
Text : ATTACKATONCE
```

CONCLUSION:

Cipher: EXXEGOEXSRGI

In this practical we learned different ciphers and how to encrypt them.

13. Implement the following:

a. Draw graphics using Turtle.

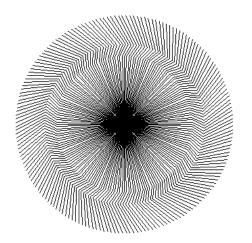
PROGRAM:

```
import turtle
ninja = turtle.Turtle()
ninja.speed(10)
for i in range(180):
    ninja.forward(100)
    ninja.right(30)
    ninja.forward(20)
    ninja.left(60)
    ninja.forward(50)
    ninja.right(30)

ninja.right(30)

ninja.penup()
    ninja.setposition(0, 0)
    ninja.pendown()
    ninja.right(2)
turtle.done()
```

OUTPUT:



b. Develop programs to learn GUI programming using Tkinter.

PROGRAM:

```
from tkinter import *
import os
# Designing window for registration
def register():
  global register_screen
  register_screen = Toplevel(main_screen)
  register_screen.title("Register")
  register_screen.geometry("300x250")
  global username
  global password
  global username_entry
  global password_entry
  username = StringVar()
  password = StringVar()
  Label(register_screen, text="Please enter details below", bg="blue").pack()
  Label(register_screen, text="").pack()
  username_lable = Label(register_screen, text="Username * ")
  username_lable.pack()
  username_entry = Entry(register_screen, textvariable=username)
  username_entry.pack()
  password_lable = Label(register_screen, text="Password * ")
  password_lable.pack()
  password_entry = Entry(register_screen, textvariable=password, show='*')
```

```
password_entry.pack()
  Label(register_screen, text="").pack()
  Button(register_screen, text="Register", width=10, height=1, bg="blue",
command=register_user).pack()
# Designing window for login
def login():
  global login screen
 login_screen = Toplevel(main_screen)
 login_screen.title("Login")
 login_screen.geometry("300x250")
  Label(login_screen, text="Please enter details below to login").pack()
  Label(login_screen, text="").pack()
  global username_verify
  global password_verify
  username_verify = StringVar()
  password_verify = StringVar()
  global username_login_entry
  global password_login_entry
  Label(login_screen, text="Username * ").pack()
  username_login_entry = Entry(login_screen, textvariable=username_verify)
  username_login_entry.pack()
  Label(login_screen, text="").pack()
  Label(login_screen, text="Password * ").pack()
```

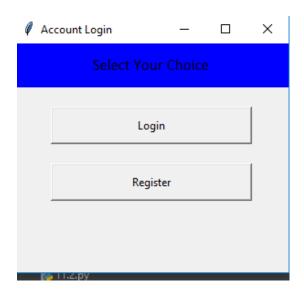
```
password_login_entry = Entry(login_screen, textvariable=password_verify,
show='*')
 password_login_entry.pack()
  Label(login_screen, text="").pack()
  Button(login_screen, text="Login", width=10, height=1,
command=login_verify).pack()
# Implementing event on register button
def register_user():
  username_info = username.get()
  password_info = password.get()
 file = open(username_info, "w")
 file.write(username_info + "\n")
  file.write(password_info)
  file.close()
  username_entry.delete(0, END)
  password_entry.delete(0, END)
  Label(register_screen, text="Registration Success", fg="green", font=("calibri",
11)).pack()
# Implementing event on login button
def login_verify():
  username1 = username_verify.get()
  password1 = password_verify.get()
```

```
username_login_entry.delete(0, END)
  password_login_entry.delete(0, END)
 list_of_files = os.listdir()
 if username1 in list_of_files:
    file1 = open(username1, "r")
    verify = file1.read().splitlines()
    if password1 in verify:
      login_sucess()
    else:
      password_not_recognised()
  else:
    user_not_found()
# Designing popup for login success
def login_sucess():
  global login_success_screen
 login_success_screen = Toplevel(login_screen)
 login_success_screen.title("Success")
 login_success_screen.geometry("150x100")
  Label(login_success_screen, text="Login Success").pack()
  Button(login_success_screen, text="OK",
command=delete_login_success).pack()
# Designing popup for login invalid password
```

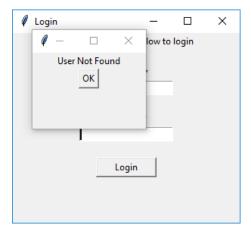
```
def password_not_recognised():
 global password_not_recog_screen
 password_not_recog_screen = Toplevel(login_screen)
 password_not_recog_screen.title("Success")
 password_not_recog_screen.geometry("150x100")
 Label(password_not_recog_screen, text="Invalid Password ").pack()
  Button(password_not_recog_screen, text="OK",
command=delete_password_not_recognised).pack()
# Designing popup for user not found
def user_not_found():
 global user_not_found_screen
 user_not_found_screen = Toplevel(login_screen)
 user_not_found_screen.title("Success")
 user_not_found_screen.geometry("150x100")
 Label(user_not_found_screen, text="User Not Found").pack()
 Button(user not found screen, text="OK",
command=delete_user_not_found_screen).pack()
# Deleting popups
def delete_login_success():
 login_success_screen.destroy()
def delete_password_not_recognised():
 password_not_recog_screen.destroy()
```

```
def delete_user_not_found_screen():
 user_not_found_screen.destroy()
# Designing Main(first) window
def main_account_screen():
 global main_screen
 main_screen = Tk()
 main_screen.geometry("300x250")
 main_screen.title("Account Login")
 Label(text="Select Your Choice", bg="blue", width="300", height="2",
font=("Calibri", 13)).pack()
 Label(text="").pack()
 Button(text="Login", height="2", width="30", command=login).pack()
 Label(text="").pack()
 Button(text="Register", height="2", width="30", command=register).pack()
 main_screen.mainloop()
main_account_screen()
```

OUTPUT:







CONCLUSION:

In this practical we learned different concepts about tkinter and turtle.

- 14. Implement the following:
 - a. Django Framework

PROGRAM:

OUTPUT: